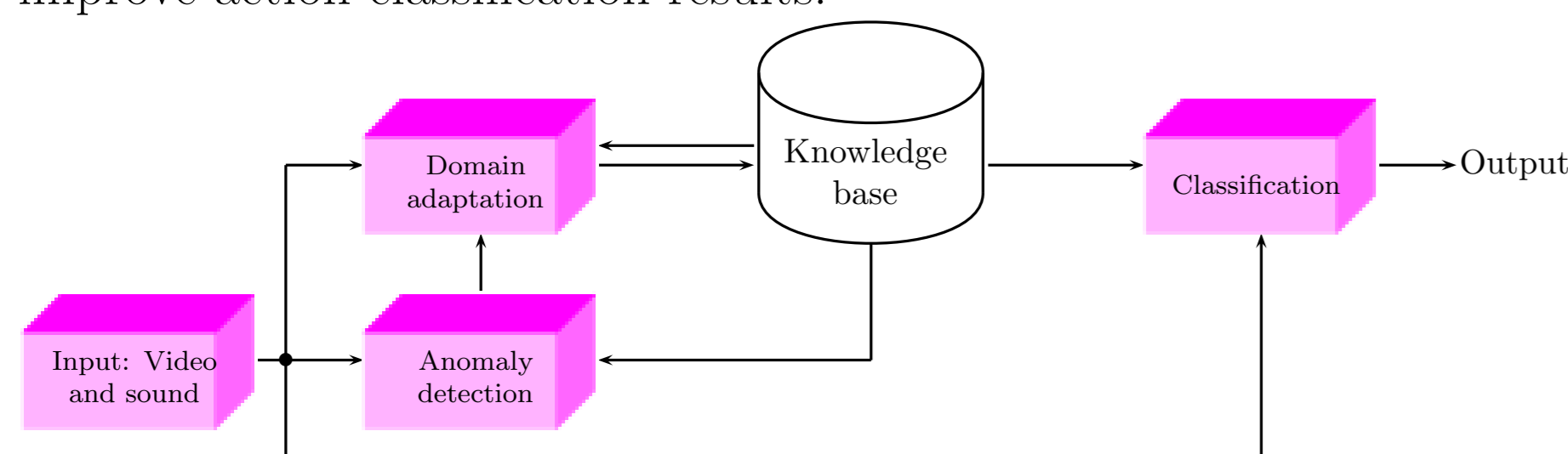


Introduction

Our ultimate goal is to investigate adaptive methods for sports video annotation. An anomaly detection system can detect domain change, enabling us to gather samples from the new domain and use methods of **transductive transfer learning** to adapt the models and improve action classification results.



Traditional ML vs. TL

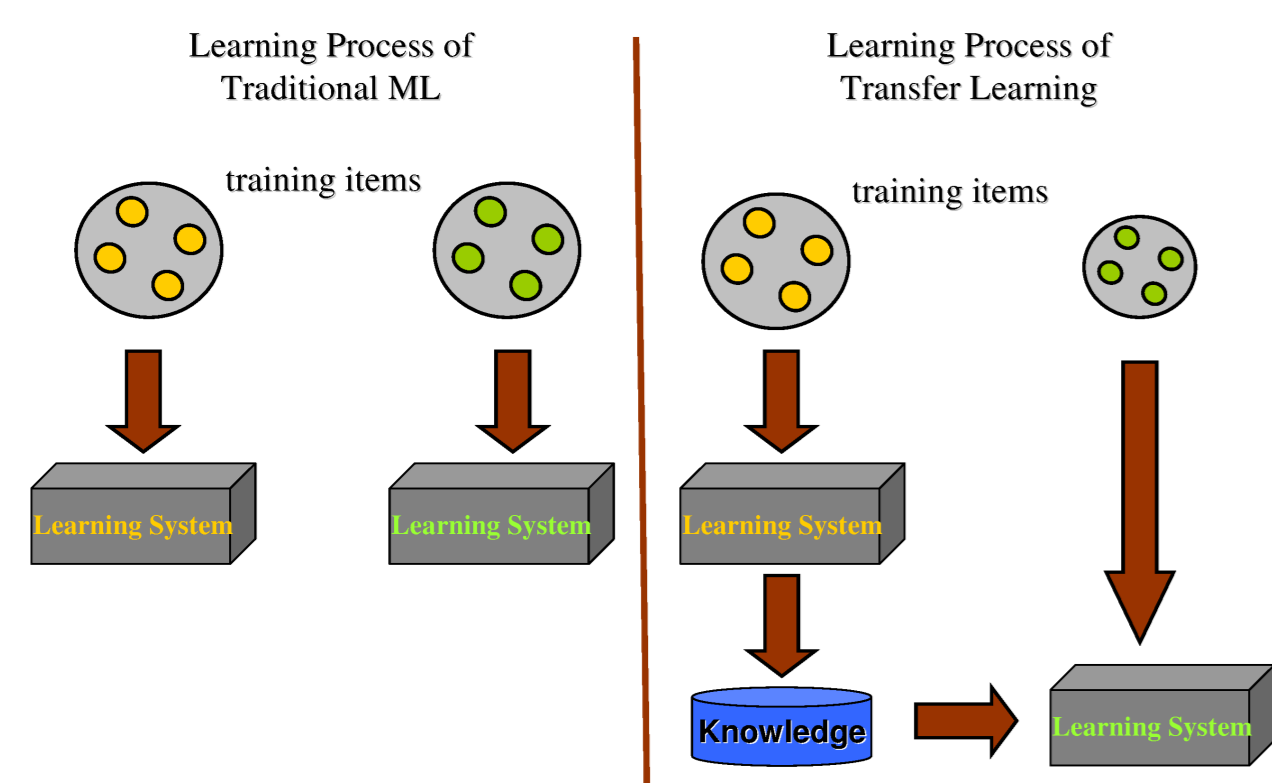
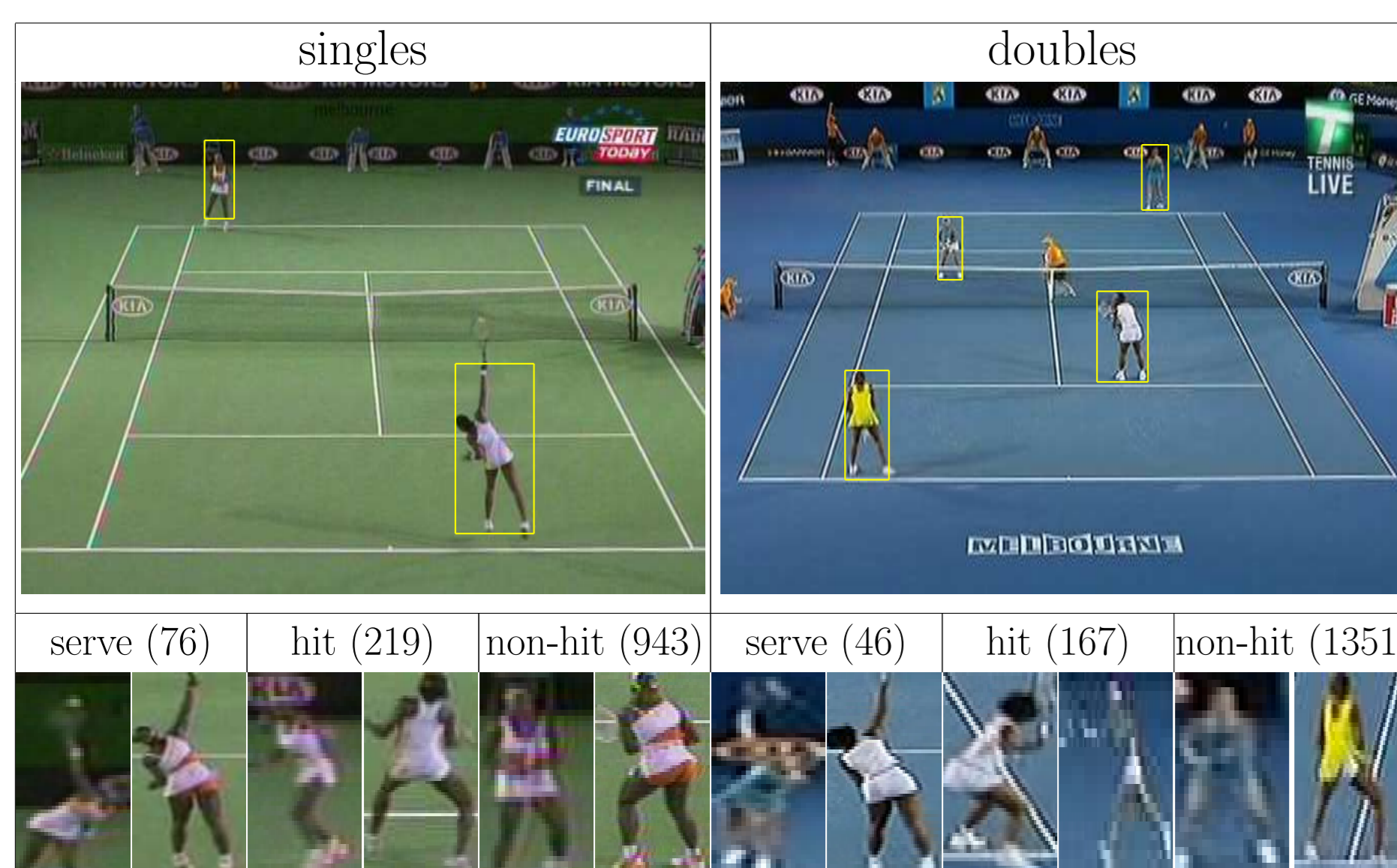


Figure obtained from Dai et al., ©authors of [1]

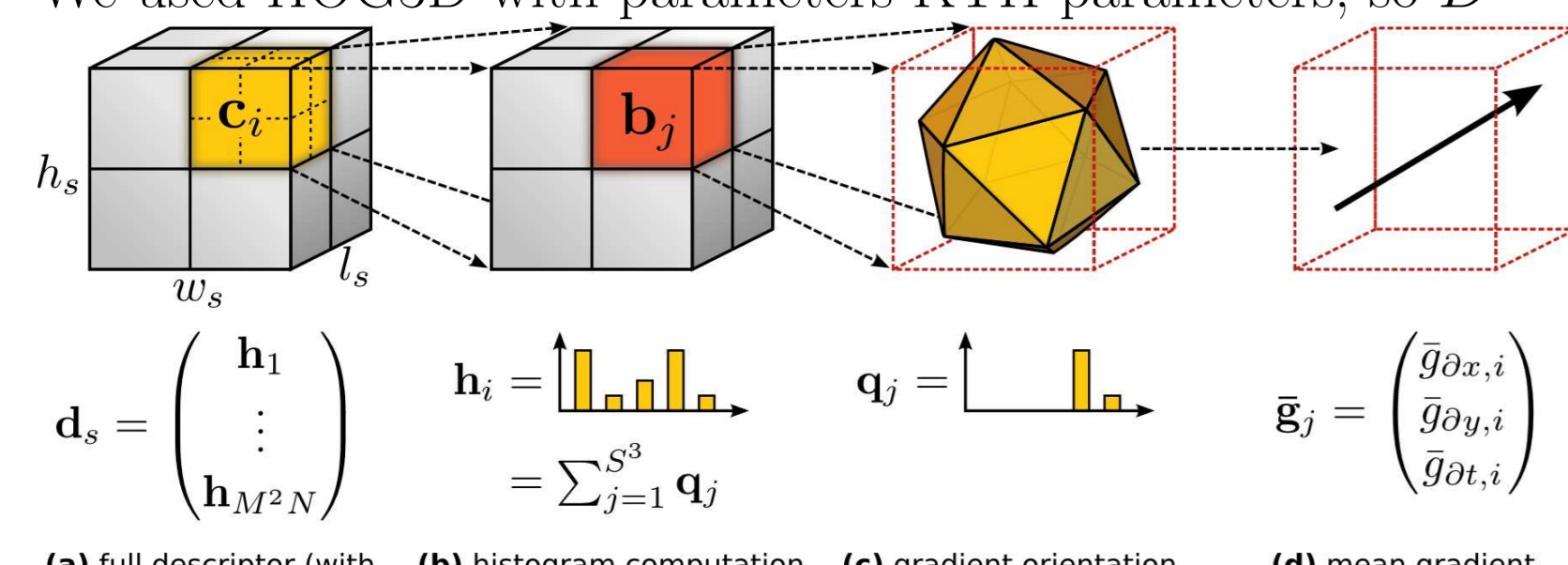
Datasets



Tennis actions dataset obtained from deCampos et al. [2]

Feature extraction

We used HOG3D with parameters KTH parameters, so $D = 960$



Kläser et al.'s HOG3D diagram [5]

Methodology

Notation Domain: $\mathcal{D} = \{\mathcal{X}, P(\mathbf{x})\}$, where

- \mathcal{X} is the feature space (e.g. \mathbb{R}^D)
- $\mathbf{X} = \{\mathbf{x}_i\}_{i=1}^N$ is the set of samples, where $\mathbf{x}_i = (x_1^i, \dots, x_D^i)$
- $P(\mathbf{x})$ is its marginal distribution

Task: $\mathcal{T} = P(\mathbf{Y}|\mathbf{X})$, where

- $\mathbf{Y} = \{y_i\}_{i=1}^N \in \mathcal{Y}$ is the set of labels and
- $P(\mathbf{Y}|\mathbf{X})$ is a prediction function.

\mathcal{D} and \mathcal{T} are defined for source (*src*) and target (*trg*) domains.

Problem definition

In transductive transfer learning (and domain adaptation),

- $\mathcal{X}^{src} = \mathcal{X}^{trg}$ and $\mathcal{Y}^{src} = \mathcal{Y}^{trg}$
- but $P(\mathbf{x}^{src}) \neq P(\mathbf{x}^{trg})$

Outline of the Method

Input:

- Data set: source $\{(\mathbf{X}^{src}, \mathbf{Y}^{src})\}$ and target $\{\mathbf{X}^{trg}\}$
- Classification function with the model Λ_{src} trained using \mathbf{X}^{src} . We used the KLDA classifier [3] with ℓ_1 -norm for the RBF kernels.

Algorithm:

1. Estimate $P_{\Lambda_{src}}(\mathbf{Y}^{trg}|\mathbf{X}^{trg})$
2. Estimate a transformation function $G(\mathbf{X})$ such that $P(\mathbf{Y}, G(\mathbf{X}^{src})) \approx P(\mathbf{Y}, \mathbf{X}^{trg})$
3. Re-train the classifiers (including kernel computation) using $\{(G(\mathbf{X}^{src}), \mathbf{Y}^{src})\}$

Estimating $G(\mathbf{X})$

Reweighting features (a modification of [4])

$$G(x_j^i) = x_j^i \frac{E_{\Lambda_{src}}^{trg}[x_j, y_i]}{E_{\Lambda_{src}}^{src}[x_j, y_i]}, \forall i = 1: N_{train}^{src}, \text{ where}$$

$$E_{\Lambda_{src}}^{src}[x_j, y] = \frac{\sum_{i=1}^{N_{train}^{src}} x_j^i \mathbb{1}_{[y]}(y_i)}{\sum_{i=1}^{N_{train}^{src}} \mathbb{1}_{[y]}(y_i)},$$

$$E_{\Lambda_{src}}^{trg}[x_j, y] \approx E_{\Lambda_{src}}^{trg}[x_j, y] = \frac{\sum_{i=1}^{N_{trg}} x_j^i P_{\Lambda_{src}}(y|\mathbf{x}_i)}{\sum_{i=1}^{N_{trg}} P_{\Lambda_{src}}(y|\mathbf{x}_i)},$$

and $\mathbb{1}_{[y]}(y_i)$ is an indicator function

Translating and scaling

$$G(x_j^i) = \frac{x_j^i - E_{\Lambda_{src}}^{src}[x_j, y_i]}{\sigma_{j, y_i}^{src}} \sigma_{j, y_i}^{trg} + E_{\Lambda_{src}}^{trg}[x_j, y_i], \forall i = 1: N_{train}^{src},$$

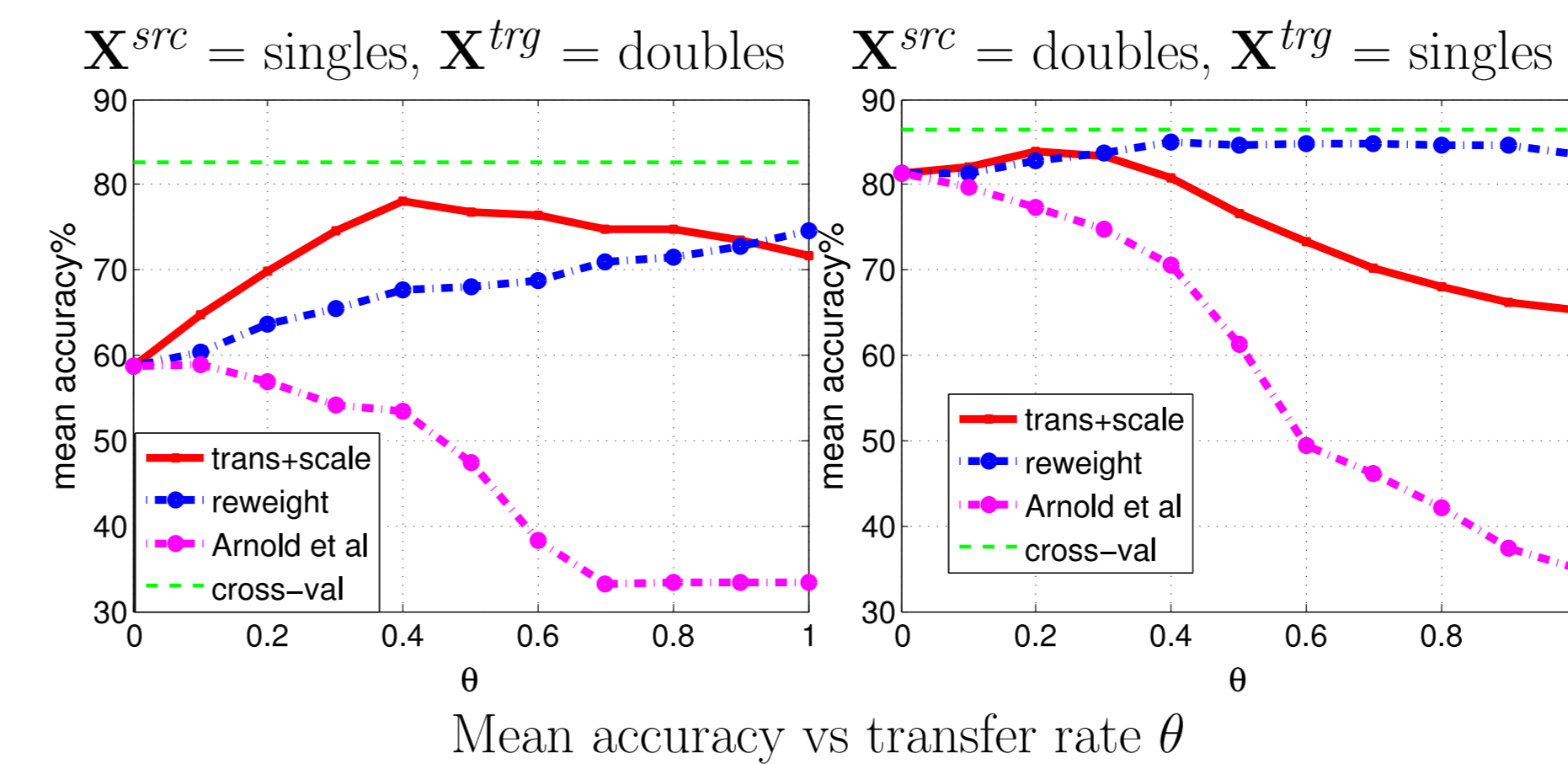
where σ_{j, y_i}^{src} is the standard deviation of feature x_j of the source samples labeled as y_i and

$$\sigma_{j, y_i}^{trg} = \sqrt{\frac{\sum_{k=1}^{N_{trg}} (x_j^k - E_{\Lambda_{src}}^{trg}[x_j, y_i])^2 P_{\Lambda_{src}}(y_i|\mathbf{x}_k)}{\sum_{k=1}^{N_{trg}} P_{\Lambda_{src}}(y_i|\mathbf{x}_k)}}.$$

A smoothing factor θ is used to control transfer rate:

$$G'(x_j^i) = (1 - \theta)x_j^i + \theta G(x_j^i)$$

Results and discussion



Confusion Matrix

truth \ result	non-hit	hit	serve
non-hit	1180(1068)	184(182)	3(117)
hit	70(35)	96(119)	3(14)
serve	4(2)	0(3)	42(41)

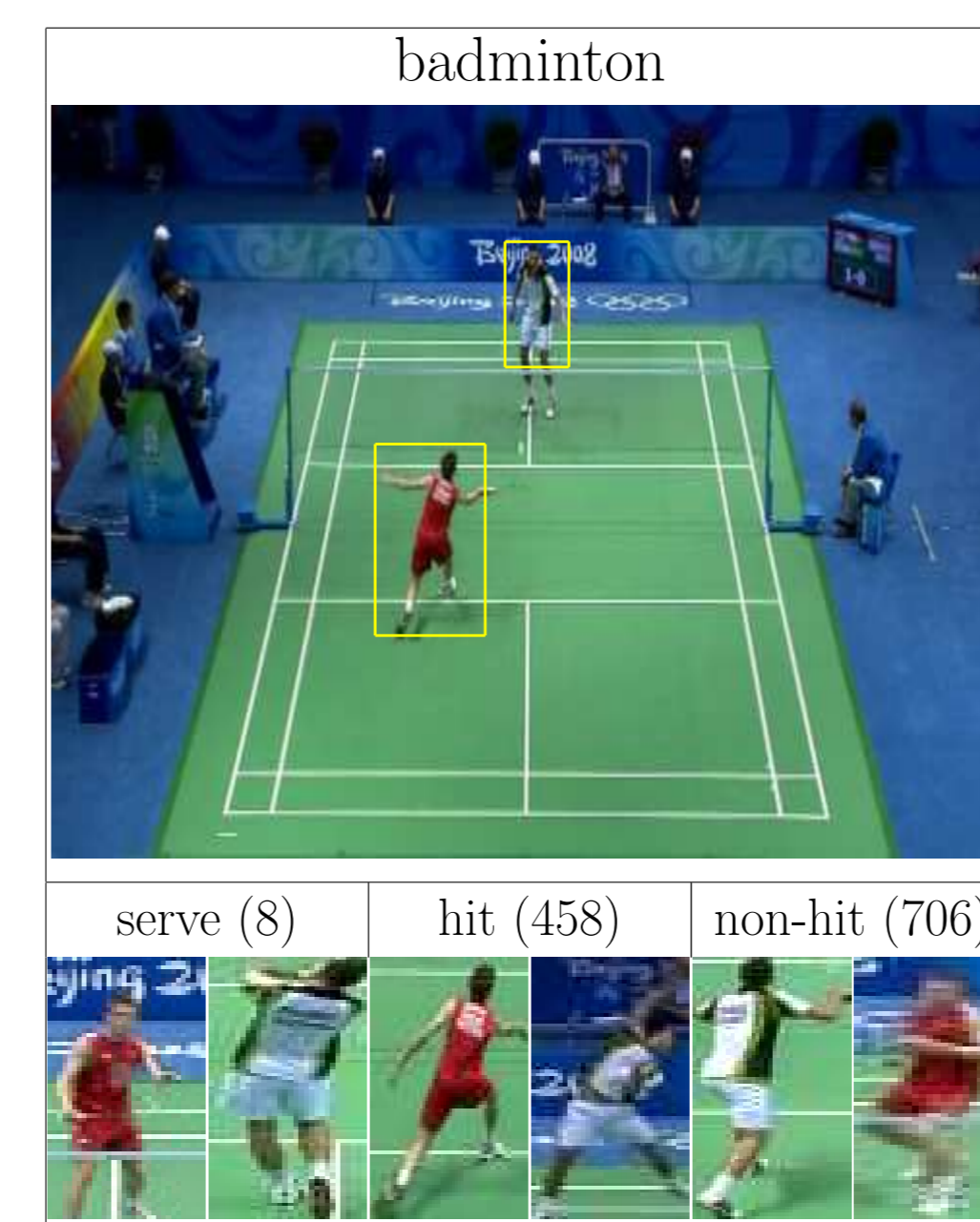
Confusion matrix obtained with *trans+scale* and $\theta = 0.4$ (in brackets: results of [2])

- A significant performance boost was obtained with TL
- The proposed *trans+scale* method approaches the upper bound in performance, set by cross-validation on the test data set.
- Both methods show performance improvement with conservative values of θ
- Results with the original method of [4] present negative transfer, we have rectified it as the *reweight* method.

New experiments

In [6], we describe experiments with the following new datasets, which include data from a badminton match:

label	sport	gender	number	competition	year	serve	hit	non-hit
TWSA03	Tennis	Women	Singles	Australian	2003	72	214	944
TMSA03	Tennis	Men	Singles	Australian	2003	123	469	1881
TWDA09	Tennis	Women	Doubles	Australian	2009	36	135	1064
BMSB08	Badminton	Men	Singles	Beijing	2008	8	458	706



Results

Mean accuracy (in %) obtained with the baseline (no transfer) and with the two transfer learning methods (*reweight*|*trans+scale*) for $\theta = 0.5$

	source	target		accuracy per class (%)			macro average
		transfer	test	serve	hit	non-hit	
a	TWSA03	-	TWDA09	571	149	996	572
b	TWSA03	test set	TWDA09	857 886	418 433	939 939	738 752
c	TWDA09	-	TWSA03	986	305	978	756
d	TWDA09	test set	TWSA03	972 972	676 634	870 912	839 839
e	TWSA03	-	TMSA03	549	248	981	592
f	TWSA03	test set	TMSA03	852 902	427 442	975 973	751 772
g	BMSB08	-	TMSA03	0	779	359	379
h	BMSB08	test set	TMSA03	0 0	886 852	327 393	404 415
i	BMSB08+TWSA03	-	TMSA03	500	357	940	599
j	BMSB08+TWSA03	test set	TMSA03	852 942	427 547	975 917	767 802
k	BMSB08	TWSA03	TMSA03	0 0	983 908	245 330	394 413

Conclusion and future work

- We investigated a novel application of transductive transfer learning for sport video annotation.
- We introduced a method based on translating and scaling the feature space and evaluated it in comparison to a modification of the reweighting method of Arnold et al. [4].
- We presented experiments on an action classification dataset and showed that, in one scenario, the proposed method can lead to an increase of nearly 20% in mean accuracy.
- Our new results on different sports [6] show that these methods can lead to performance improvement even if the target set is not the same the test set.
- For future work, we plan to evaluate these methods on other popular domain adaptation datasets and to examine techniques based on classifier model adaptation.

Acknowledgments

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